

# Considering Multi-Contact Encounters in Opportunistic Networks <sup>[1]</sup>

Recent Topics in Computer Networks, WS 2015/16

Roland Hieber

January 27, 2016

# Introduction

Opportunistic networks vs. MANETs/WSNs:

- ▶ MANETs: interconnected clusters of nodes
- ▶ Opportunistic networks: contacts are rare
  - ▶ But are they really?
  - ▶ If not, can we use this to our advantage?
    - ▶ reduce “unnecessary” bundle forwards
    - ▶ reduce node energy consumption
    - ▶ extensions for Epidemic, Spray & Wait, PРоPHETv2 routing

# Multi-Contact Analysis

- Analyze network traces: when do nodes have  $\geq 1$  connection?

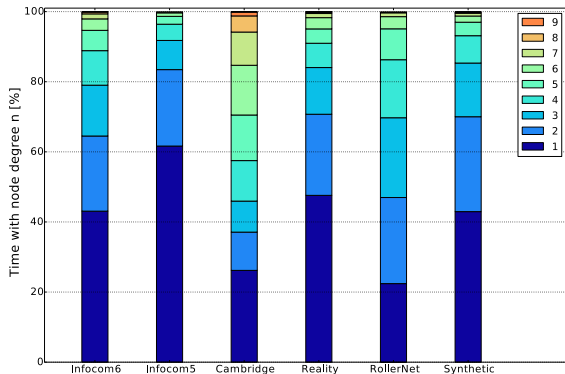


Figure 1: Average amount of time nodes with a connection spend with node degree  $n$

⇒ Multiple contacts are quite common!

# Routing: Global vs. Local Perspective

## Global Perspective

*Find the minimal subset of nodes required for satisfied delivery probability*

- ▶ Forward a message only to a few sufficient nodes
- ▶ Save bandwidth for other messages

## Local Perspective

*Find the optimal way to spread a message*

- ▶ Use link quality information etc.
- ▶ Local loss is easier to handle than global loss.
- ▶ Forwarding to nodes with low link quality: local loss increases!
  - ▶ Total delivery probability of the network decreases
  - ▶ Energy efficiency decreases

# Link Quality Simulation: Channel Model

- ▶ Estimate path loss with log-distance path loss model:

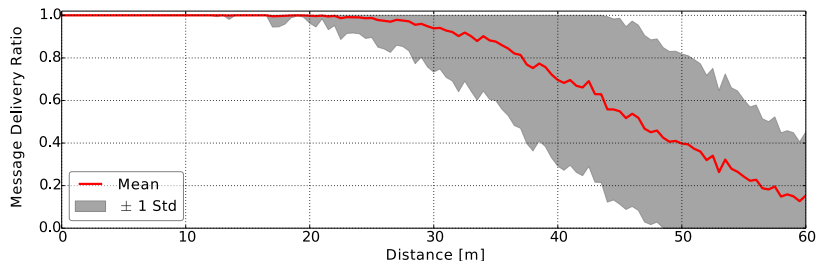


Figure 2: The average Message Delivery Ratio as a function of distance.

- ▶ Implement channel model into ONE simulator, measure.

# Impact of Lossy Links

Table 1: Result of simulating channel model

	Delivery Ratio	Relays Started	Lost Msgs.
<b>PRoPHETv2</b>			
Perfect Links	88.8 %	924 k	0.5 %
Lossy Links	84.6 %	943 k	26.3 %
	<i>FIFO/Random</i>	<i>FIFO/Random</i>	<i>FIFO/Random</i>
<b>Epidemic</b>			
Perfect Links	79.6 /80.5 %	942/949 k	0.5/0.5 %
Lossy Links	74.8/77.1 %	948/954 k	24.2/23.9 %
<b>Spray-and-Wait</b>			
Perfect Links	87.8/87.8 %	209/209 k	0.4/0.4 %
Lossy Links	87.2/87.1 %	393/392 k	47.0/46.9 %

⇒ Loss increases, but delivery ratio is about the same.

# Routing with Link Quality Information

For each routing decision, consider:

- ▶  $RM_{orig}(n_i, m_k)$ : *value* of relaying message  $m_k$  to node  $n_i$ 
  - ▶ based on the underlying routing protocol
- ▶  $Cost(n_i, m_k)$ : *cost* of relaying message  $m_k$  to node  $n_i$ 
  - ▶ based on probability of failed delivery

Only replicate message to node when  $RM_{orig}(n_i, m_k) > Cost(n_i, m_k)$

# Epidemic and Spray-and-Wait Routing

- ▶ Routing value based on message TTL
  - ▶ good for spreading *different* messages
- ▶ Node identity is not considered, always try replicating messages in order

$$RM(n_i, m_k) = \frac{TTL_{remaining}}{TTL_{initial}} - Cost(n_i, m_k)$$



# PRoPHETv2 Routing

- ▶ Routing value based on PRoPHETv2 metric  $RM_p$

$$RM(n_i, m_k) = RM_p(n_i, m_k) - Cost(n_i, m_k)$$

# Cost Function

- ▶ Based on link quality, e.g. RSSI or Message Delivery Ratio
- ▶ Scaling factor  $\alpha$  determines aversion to weaker links
  - ▶ determine efficient  $\alpha_{eff}$  by looking at amount of lost messages

$$Cost(n_i, m_k) = \alpha(1 - MDR_i(m_k))$$

# Results of Routing Improvements

Table 2: Results of proposed improvements

	Delivery Ratio	Relays Started	Lost Msgs.
<b>PRoPHETv2</b>			
$\alpha=0$	84.9 %	939 873	26.3 %
$\alpha=1$	85.1 %	923 371	19.5 %
$\alpha_{eff}=50$	84.5 %	777 411	7.2 %
<b>Epidemic</b>			
$\alpha=0$	89.4 %	981 618	25.6 %
$\alpha=1$	90.3 %	975 002	20.5 %
$\alpha_{eff}=8$	90.8 %	592 349	10.5 %
<b>Spray-and-Wait</b>			
$\alpha=0$	87.2 %	394 985	47.3 %
$\alpha=1$	86.6 %	346 018	40.8 %
$\alpha_{eff}=20$	86.6 %	259 001	20.6 %

⇒ Reduced number of lost messages and relays started

# Conclusion

- ▶ Multiple contacts are mostly the case in WSNs
  - ▶ further research!
- ▶ Considering link quality in DTN routing can help with:
  - ▶ reducing lost messages
  - ▶ reducing energy requirements

# References



Hjalmar Wennerström, Christian Rohner, and David Smith.  
Considering multi-contact encounters in opportunistic networks.  
*In Proceedings of the 10th ACM MobiCom Workshop on  
Challenged Networks, CHANTS '15*, pages 13–18, New York,  
NY, USA, 2015. ACM.